

Master Set Up Sheet

Oct 2024 match

Set up 1& 2

3 Barrels
3 Mid Stands
3 Stop Signs
3 XL Mid Stands
6 Knockdowns
1 Swinger
3 Tables
1 Gunfighter Prop
1 Floozie

Set up 3 & 4

6 Squares
3 Tall Stands
1 Start Plate
2 Tall Knockdowns
2 Short Knockdowns
2 Tables

Set up 5 & 6

5 Tombstones
5 Squares
4 Tall Stands
2 Mid Stands
4 Knockdowns
2 Tables
2 Floozies
1 Start Plate

Stage 1 Bay D Sept 2024 ww

Lil's Haunted Saloon:

“Willy the Wicked Bouncer”

Targets, Stands, Tables

3 Barrels

3 Mid Stands

3 Stop Signs

3 XL Mid Stands

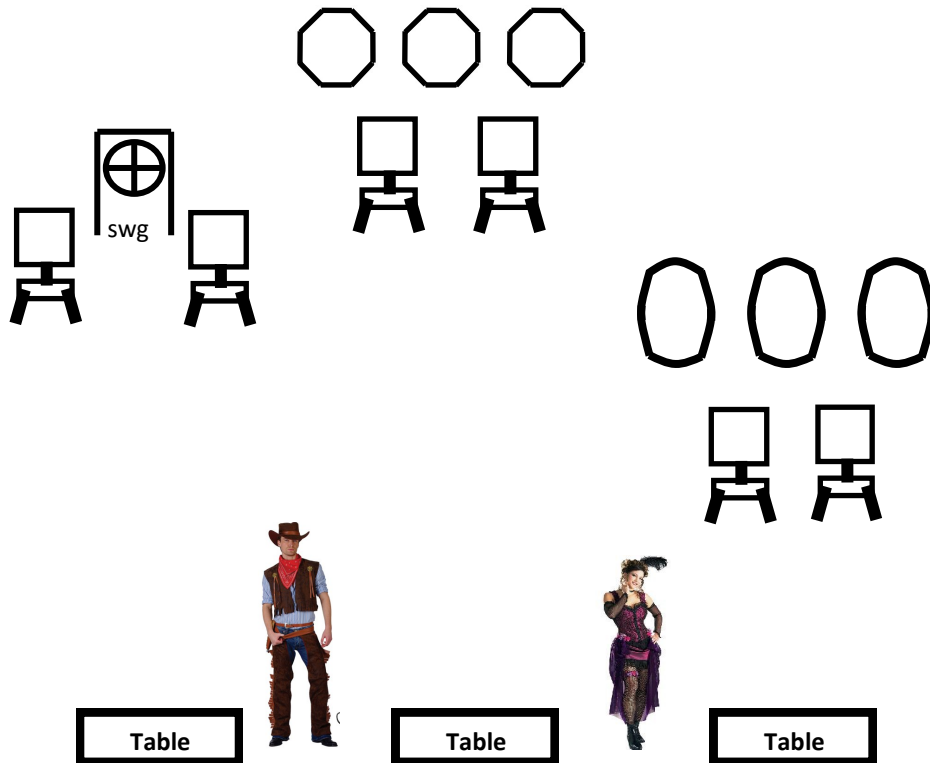
6 Shotgun Knockdowns

1 Swinger

3 Tables

Props: 1 Gunfighter Cowboy

1 Floozy



Round Count: 10 pistol, 10 rifle, 2+ shotgun.

Directions: Shooter standing behind table of choice with both hands touching witch's hat. **Rifle** on center table. **Shotgun** staged on table of choice. **Pistols** holstered.

Gun Order: **Rifle, Pistol, Shotgun** OR **Pistol, Rifle, Shotgun**

Procedure: When shooter is ready state your line: “Don't cross the Witchy Madam!”

ATB – With **Pistols**, shooting from the right table, shoot a 2-4-2 pattern starting from either end, then shoot the two knockdowns. Holster **Pistols**. With **Rifle**, shooting from between the gunfighter and the floozy, repeat **Pistol** instructions. Ground **Rifle**. Move to left table, and with **Shotgun**, down the two knockdowns. If any KDs were missed by **Rifle**, or **Pistol**, you may make them up by shooting at the “make up swinger” with the **Shotgun**. Misses on swinger won't count but you must shoot at it to make up misses. Retrieve long guns, proceed to unloading table.

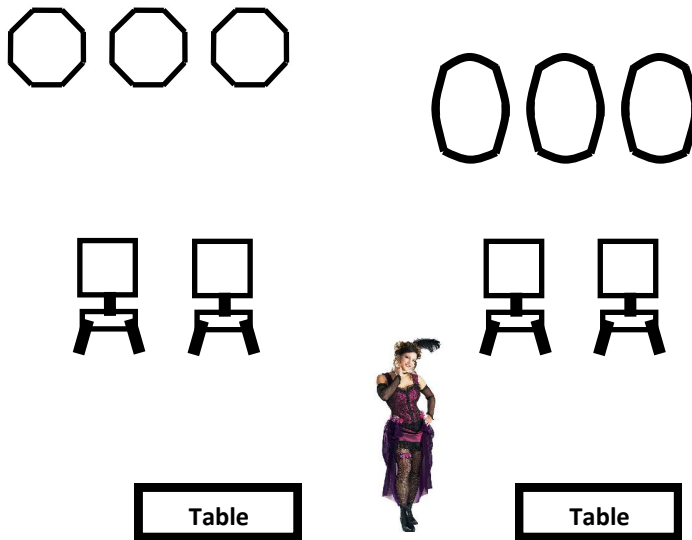
Stage 2 Bay D Oct 2024 DL

Lil's Haunted Saloon

Lil's Free Witch's Brew"

Targets, Stands, Tables

- 3 Stop Signs
- 3 XL Mid Stands
- 3 Barrels
- 3 Mid stands
- 4 Knockdowns
- 2 Tables
- 1 Floozy Prop
- 1 Start Plate



Round Count: 10 pistol, 10 rifle, 4+ shotgun.

Directions: Shooter starts standing with one hand on kettle and ladle in other hand.

Rifle and **Shotgun** on left table. **Pistols** staged on right table.

Gun Order: **Rifle, Shotgun, Pistols**

Procedure: When shooter is ready state your line: "Free Brew, if you dare!"

ATB: Drop ladle & with **Rifle**, starting from either end, triple tap sweep the 3 stop signs then single tap the first target you started with. Ground **Rifle**. With **Shotgun**, shoot two knockdowns from left of floozy, then move to right of floozy and shoot the remaining knockdowns. Ground **Shotgun**. With **Pistols**, repeat the **Rifle** instructions. Ground or holster **Pistols**.

Retrieve all guns and proceed to unloading table.

Stage 3 Bay E Oct 2024 MM

Lil's Haunted Saloon:

“Misfire the Wizard Bartender”

Targets, Stands, Tables

6 Squares

3 Tall Stands

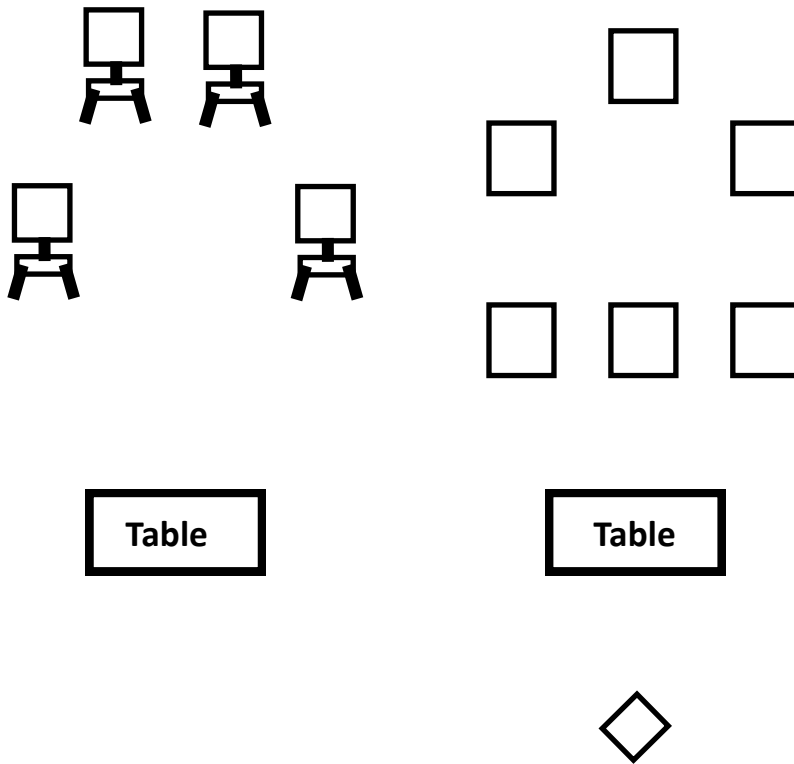
1 Start Plate

2 Tall Knockdowns

2 Short Knockdowns

1 Start Plate

2 Tables



Round Count: 10 pistol, 10 rifle, 4+ shotgun.

Directions: Shooter starts standing with one foot touching start plate. **Rifle** at the ready. **Shotgun** staged on left table. **Pistols** Holstered.

Gun Order: **Rifle, Shotgun, Pistol**

Procedure: When shooter is ready state your line: “Poof! You are a toad”

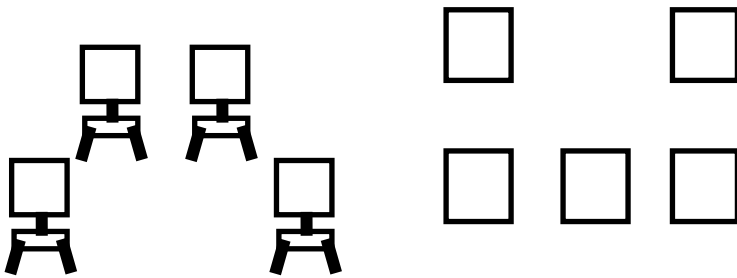
ATB: With **Rifle**, in any order, single tap each bottom square, double tap each middle square and triple tap top square. Move to left table and ground **Rifle**. With **Shotgun** engage knockdowns until down. Ground **Shotgun** on either table. With **Pistols** from behind right table, repeat **Rifle** instructions. Holster **Pistols**, retrieve long guns and proceed to unloading table.

Stage 4 Bay E Oct 2024 MM

Lil's Haunted Saloon: "Misfire the Wizard Bartender"

Targets, Stands, Tables

5 Squares
3 Tall Stands
1 Start Plate
2 Short Knockdowns
2 Tall Knockdowns
2 Tables



Table

Table



Round Count: 10 pistol, 10 rifle, 4+ shotgun.

Directions: Shooter standing with one foot touching start plate. **Rifle** is held at Cowboy Port Arms. **Shotgun** staged on left table. **Pistols** holstered.

Gun Order: **Rifle, Shotgun, Pistol**

Procedure: When shooter is ready state your line: "Witch's Beer or Warlock Whisky?"

ATB – With **Rifle** engage targets in a "U" shaped pendulum sweep starting on left or right upper target. Move to left table and ground **Rifle**. With **Shotgun**, engage targets in an upside down "U" starting on either lower target. Ground **Shotgun** on either table. With **Pistols** from behind right table, repeat the **Rifle** instructions. Holster **Pistols**, retrieve long guns, proceed to unloading table.

Stage 5 Bay F Oct 2024 ww

Lil's Haunted Saloon

“Willy the Wicked Bouncer”

Targets, Stands, Tables

5 Tombstones

5 Squares

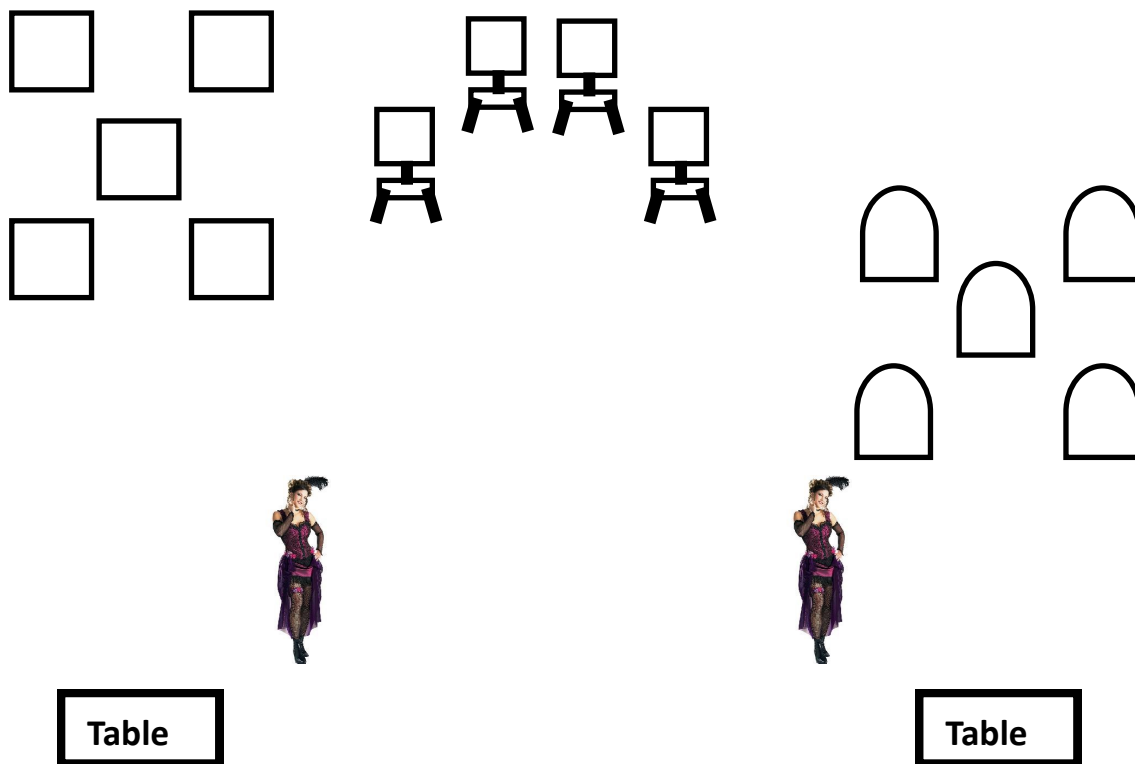
4 Tall Stands

2 Mid Stands

4 Knockdowns

2 Tables

2 Floozies



Round Count: 10 pistol, 10 rifle, 4+ shotgun.

Directions: Shooter standing behind left table with both hands on mug.

Rifle and **Shotgun** staged on left table. **Pistols** holstered.

Gun Order: Rifle, Shotgun, Pistols

Procedure: When shooter is ready state your line: “I wouldn’t drink that!”

ATB – With **Rifle**, put one round on each outside target, then double tap the center, then put one round on each outside target again. Ground **Rifle**. Retrieve **Shotgun** and proceed to right of left floozie. Shoot knockdowns until down between the two floozies. Ground **Shotgun** on right table. With **Pistols**, repeat **Rifle** instructions on the tombstones. Holster **Pistols**, retrieve long guns and proceed to unloading table.

Stage 6, Bay F Oct 2024 DL

Lil's Haunted Saloon

"Lil's Evil Eye"

Targets, Stands, Tables

4 Squares

4 Tombstones

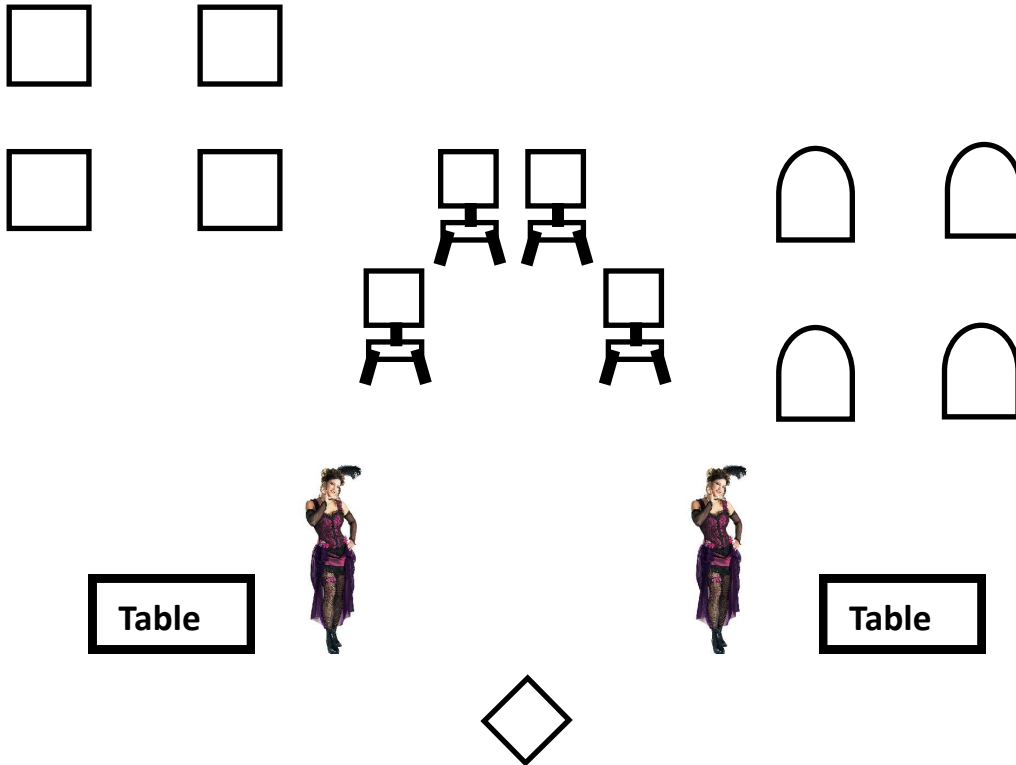
4 Tall Stands

2 Mid Stands

1 Start Plate

4 Shotgun knockdowns

2 Tables



Round Count: 10 pistol, 10 rifle, 4+ Shotgun

Directions: Shooter begins standing between floozies, touching start plate. **Shotgun** in hand with ammo in other hand not touching gun. **Rifle** on left table. **Pistols** holstered.

Gun Order: **Shotgun, Rifle, Pistols**

Procedure: When shooter is ready state your line: "I've got my evil eye on YOU!"

ATB: Shoot knockdowns in any order. Proceed to left table and ground **Shotgun**. With **Rifle**, shoot top targets with one round each and bottom targets with 4 rounds each, any order. Ground **Rifle** on either table. From behind right table, with **Pistols**, repeat **Rifle** instructions. Holster **Pistols**. Retrieve long guns and proceed to unloading table.